

Definition and modelisation of the DigSLAM Problem

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LIRMM

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Definition

The DigSLAM problem is a SLAM (Simultaneous Localization And Mapping) problem

Aim:

Localize, i.e. get knowledge over the state $x(\cdot)$

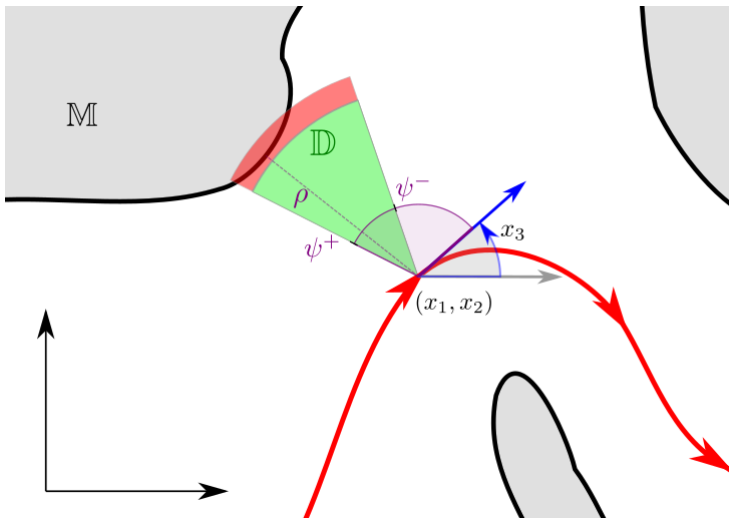
Map, i.e. get knowledge over the map \mathbb{M}

Tools:

Range only sensor (ultrasonic rangefinder): gives the range of the closest obstacle within scope (cone)

Proprioceptive sensors: gives an enclosure of the derivative of the state $\dot{x}(\cdot)$

Illustration of one observation



Variables and parameters

- $\mathbf{x}(\cdot)$: trajectory/state of the robot
- \mathbb{M} : 2D Cartesian occupancy map of the cave
- $\mathbb{D}(t_i)$: 2D area guaranteed free from obstacles at observation i expressed in Cartesian system,
- $(\rho, \theta)(t_i)$: polar coordinates of detected obstacle at observation i
- $[\psi](t_i)$: opening angle of the sensor at observation i
- $([\rho], [\psi])(t_i)$ the information given by the sensor at observation i
- $[\mathbf{u}](\cdot)$: approximation of the control $\mathbf{u}(\cdot)$ (proprioceptive sensors)
- \mathbb{X}_0 : set of initial conditions

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The DigSLAM Problem

Modeling as a dynamical system:

$$\left\{ \begin{array}{l} \dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)) \\ (\rho(t_i), \theta(t_i)) \in \mathbf{g}_{\mathbf{x}}(t_i)(\mathbb{M}) \\ \mathbf{x}(0) \in \mathbb{X}_0 \end{array} \right. \quad \forall t_i \in \mathbb{T}$$

where:

- \mathbb{T} is the set of timestamps of observations
- \mathbf{f} is the evolution function
- $\mathbf{g}_{\mathbf{x}}$ is the observation function:
a change of basis from Cartesian to polar centered in \mathbf{x}

Constraint Network

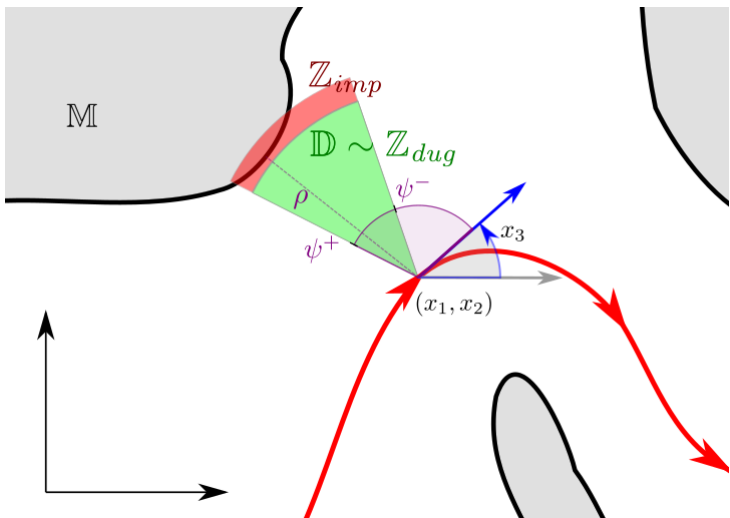
Modeling as a CSP (Constraint Satisfaction Problem):

$$\left\{ \begin{array}{l}
 \textbf{Variables: } \mathbf{x}(\cdot), \mathbb{M}, \mathbb{D}(t_i), \rho(t_i), [\psi](t_i) \\
 \textbf{Constraints:} \\
 \quad 1. \quad \dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)) \quad \quad \quad (\mathcal{L}_{evo}) \\
 \quad 2. \quad \mathbb{Z}_{imp}(t_i) \cap \mathbf{g}_{\mathbf{x}(t_i)}(\mathbb{M}) \neq \emptyset \quad \quad \quad \forall t_i \in \mathbb{T} \quad (\mathcal{L}_{imp}) \\
 \quad 3. \quad \mathbb{Z}_{dug}(t_i) = \mathbf{g}_{\mathbf{x}(t_i)}(\mathbb{D}(t_i)) \quad \quad \quad \forall t_i \in \mathbb{T} \quad (\mathcal{L}_{g=}) \\
 \quad 4. \quad \mathbb{D}(t_i) \cap \mathbb{M} = \emptyset \quad \quad \quad \forall t_i \in \mathbb{T} \quad (\mathcal{L}_{\cap=\emptyset}) \\
 \quad 5. \quad \mathbf{x}(0) \in \mathbb{X}_0 \\
 \textbf{Domains: } [\mathbf{x}](\cdot), [\mathbb{M}], [\mathbb{D}](t_i), [\rho](t_i), [[\psi]](t_i)
 \end{array} \right.$$

where:

- $\mathbb{Z}_{imp} = (\rho, [\psi])$ is the impact zone in polar coordinates
- $\mathbb{Z}_{dug} = ([0, \rho], [\psi])$ is the dug zone in polar coordinates

Illustration of the problem



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Contractor for \mathcal{L}_{evo}

$$\mathcal{L}_{evo} : \quad \dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t))$$

\mathcal{C}_{evo} contracts $[\mathbf{x}]$ with guaranteed integration

Example of methods to compute guaranteed integration: Picard iterations, Lohner method

Contractor for \mathcal{L}_{imp}

$$\mathcal{L}_{imp} : \quad \mathbb{Z}_{imp}(t_i) \cap \mathbf{g}_{\mathbf{x}(t_i)}(\mathbb{M}) \neq \emptyset$$

$$\mathcal{C}_{imp} \begin{pmatrix} [\mathbf{x}] \\ [\mathbb{M}] \\ [\mathbb{Z}_{imp}] \end{pmatrix} = \begin{pmatrix} [\text{proj}_{\mathbf{x}} \{([\mathbf{x}] \times \mathbb{M}^+) \cap \mathbf{g}^{-1}(\mathbb{Z}_{imp}^+)\}] \\ [\mathbb{M}^-, \text{proj}_{\mathbb{M}} \{([\mathbf{x}] \times \mathbb{M}^+) \cap \mathbf{g}^{-1}(\mathbb{Z}_{imp}^+)\}] \\ [\mathbb{Z}_{imp}] \end{pmatrix}$$

Basic operations: Thick set inversion ($\mathbf{g}^{-1}(\mathbb{Z}_{imp}^+)$), thick set intersection

Contractor for $\mathcal{L}_{\mathbf{g}=\}$

$$\mathcal{L}_{\mathbf{g}=\} : \quad \mathbb{Z}_{dug}(t_i) = \mathbf{g}_{\mathbf{x}(t_i)}(\mathbb{D}(t_i))$$

$$\mathcal{C}_{\mathbf{g}=\} \left(\begin{array}{c} [\mathbf{x}] \\ [\mathbb{D}] \\ [\mathbb{Z}_{dug}] \end{array} \right) = \left(\begin{array}{c} [\mathbf{x}] \\ [\mathbb{D}] \cap [\mathbf{g}_{[\mathbf{x}]}^{-1}](\mathbb{Z}_{dug}) \\ [\mathbb{Z}_{dug}] \cap [\mathbf{g}_{[\mathbf{x}]}](\mathbb{D}) \end{array} \right)$$

Basic operations: Thick set inversion, thick set squared intersection

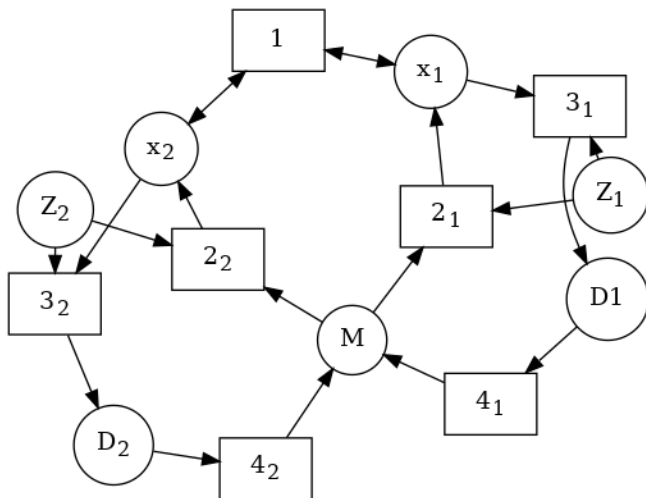
Contractor for $\mathcal{L}_{\cap=\emptyset}$

$$\mathcal{L}_{\cap=\emptyset} : \quad \mathbb{D}(t_i) \cap \mathbb{M} = \emptyset$$

$$\mathcal{C}_{\cap=\emptyset} \begin{pmatrix} [\mathbb{D}] \\ [\mathbb{M}] \end{pmatrix} = \begin{pmatrix} [\mathbb{D}^-, \mathbb{D}^+ \setminus \mathbb{M}^-] \\ [\mathbb{M}^-, \mathbb{M}^+ \setminus \mathbb{D}^-] \end{pmatrix} = \begin{pmatrix} [\mathbb{D}] \sqcap ([\mathbb{D}] \setminus [\mathbb{M}]) \\ [\mathbb{M}] \sqcap ([\mathbb{M}] \setminus [\mathbb{D}]) \end{pmatrix}$$

Basic operations: thick set squared intersection, thick set difference

Constraint graph with 2 observations



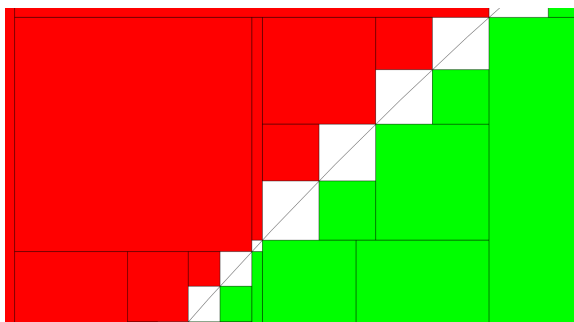
Discussion on the constraint graph

There are loops of contractions on this simple graph.
Hence, heuristics play a big role on the resolution.

Sets

- Let \mathbb{X} be a set
- \mathbb{X} represented as a paving, implemented as a binary tree
- Nodes represent a part of the search space as a box $[\mathbf{x}]$, and give them a state
- 3 states are possible:
 - “in” if $[\mathbf{x}] \subset \mathbb{X}$
 - “out” if $[\mathbf{x}] \subset \overline{\mathbb{X}}$
 - “maybe” otherwise

Visualisation of a set



Only the leaves are represented. The inside leaves are green, the outside ones are red, while the leaves that contains the frontier are white.

Thick sets

- Let $[\mathbb{X}] = [\mathbb{X}^-, \mathbb{X}^+]$ be a thick set
- $[\mathbb{X}]$ represented as a paving, implemented as a binary tree
- Nodes represent a part of the search space as a box $[\mathbf{x}]$, and give them a state
- States are determined with 3 Booleans:
 - $\text{in} = \text{true}$ iff $[\mathbf{x}] \cap \mathbb{X}^- \neq \emptyset$
 - $\text{out} = \text{true}$ iff $[\mathbf{x}] \cap \overline{\mathbb{X}^+} \neq \emptyset$
 - $\text{maybe} = \text{true}$ iff $[\mathbf{x}] \cap (\mathbb{X}^+ \setminus \mathbb{X}^-) \neq \emptyset$
- States can also be expressed as words of 3 bits, hence 8 different words

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Contractions on the measures

Possibility to contract the measures $[\rho], [\psi]$

Since the measures sets $\mathbb{Z}_{imp}, \mathbb{Z}_{dug}$ are thick boxes, contractors for $\mathcal{L}_{imp}, \mathcal{L}_{g=}$ can be tuned to contract the measures

Cross-observations constraints

- Small uncertainty is added between consecutive observations
- Constraints linking $x(t_i)$ and $\mathbb{Z}_{dug}(t_j)$ can be considered, with t_i, t_j close enough
- Involves $\mathbf{g}_{x,y}$: a change of basis from polar centered in \mathbf{x} to polar centered in \mathbf{y}

Identifiable obstacles

- Idea: add the angle $\theta(t_i)$ of the obstacle to the modeling
- A box enclosing the obstacle can be built
- Useful for obstacles proved to be detected several times (i.e. stalactite tip)

Desrochers' model

- Variables:** $x(\cdot)$, \mathbb{M} , $\rho(t_i)$, $[\psi](t_i)$
- Constraints:**
1. $\dot{x}(t) = \mathbf{f}(x(t), \mathbf{u}(t))$ (\mathcal{L}_{evo})
 2. $\mathbb{Z}_{imp}(t_i) \cap \mathbf{g}_{x(t_i)}(\mathbb{M}) \neq \emptyset$ $\forall t_i \in \mathbb{T}$ (\mathcal{L}_{imp})
 3. $\mathbb{Z}_{dug}(t_i) \subset \mathbf{g}_{x(t_i)}(\overline{\mathbb{M}})$ $\forall t_i \in \mathbb{T}$ (\mathcal{L}_{dug})
 4. $x(0) \in \mathbb{X}_0$
- Domains:** $[x](\cdot)$, $[\mathbb{M}]$, $[\rho](t_i)$, $[[\psi]](t_i)$

Comparison between both models

In short: Desrochers' model links the observations directly to the map, without considering $\mathbb{D}(t_i)$ sets

Pros:

- Less memory space used (fewer thick sets)
- Less computing time (fewer contractors, fewer thick sets)

Cons:

- Some Cartesian data are not computed, like the *unexplored area*
Possible to obtain with a second thick set \mathbb{U} and other constraints:

$$3'. \quad \mathbf{g}_{\mathbf{x}(t_i)}(\mathbb{U}) \subset \overline{\mathbb{Z}_{dug}(t_i)} \quad \forall t_i \in \mathbb{T} \quad (\mathcal{L}_{unex})$$

With intermediate variables

Alternative way to compute the \mathbb{D} thick sets:

Decomposition of the constraint $\mathcal{L}_{g=}$ into:

$$\left\{ \begin{array}{ll} 3.1. & \mathbb{D}(t_i) = \mathcal{R}(x_3(t_i)) \mathbb{W}(t_i) + (x_1(t_i), x_2(t_i))^T \quad \forall t_i \in \mathbb{T} \\ 3.2. & \mathbb{W}(t_i) = \boldsymbol{\pi}(\mathbb{Z}_{dug}(t_i)) \quad \forall t_i \in \mathbb{T} \end{array} \right.$$

where:

$\mathcal{R}(x_3(t_i))$ is the rotation matrix of angle $x_3(t_i)$,

$\boldsymbol{\pi}$ is the Cartesian to polar function.

With intermediate variables, pros and cons

Pros:

- Does not require to compute \mathbb{W} when $\boldsymbol{x}(\cdot)$ is contracted
- Use an already built contractor (ctc polar), proved to be minimal

Cons:

- Introduce wrapping effect with the rotation matrix
- This problem can be prevented if 3.2 is modified to consider the heading $x_3(t_i)$
- But, a modification of $x_3(t_i)$ leads to a contraction of $\mathbb{W}(t_i)$

Incrementality and space/time efficiency

- Methods need to be incremental to be consistent with a contractor network
- Contractions on a thick set seems to be tedious. . .
- . . . and lead to more bisection thus more boxes
- Bloating in space and time
- Methods to reduce the number of nodes of the thick set and keep the same precision are needed