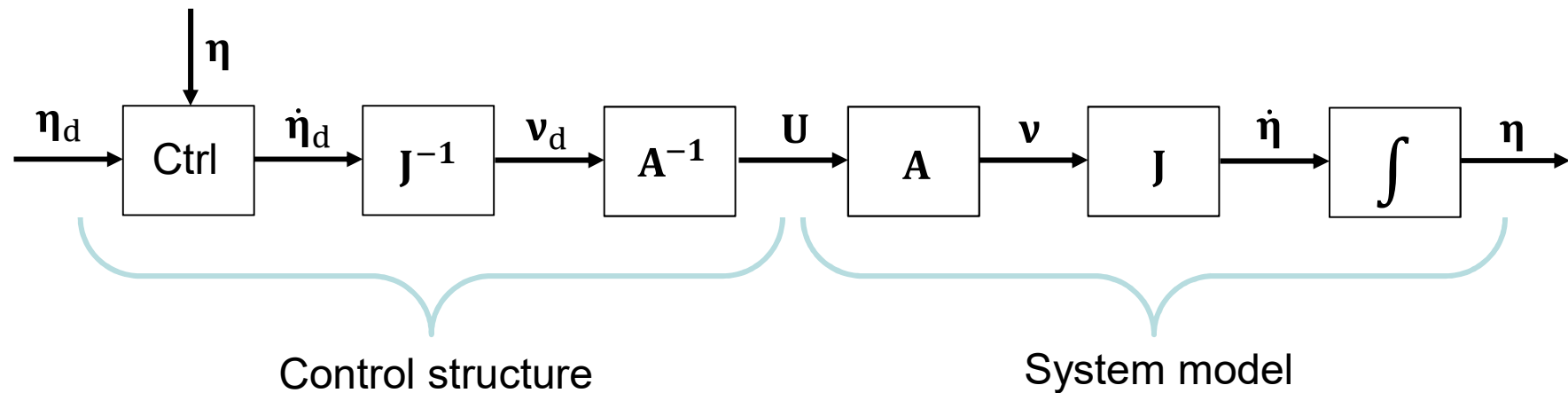


IV – Control Structure

Control Structure

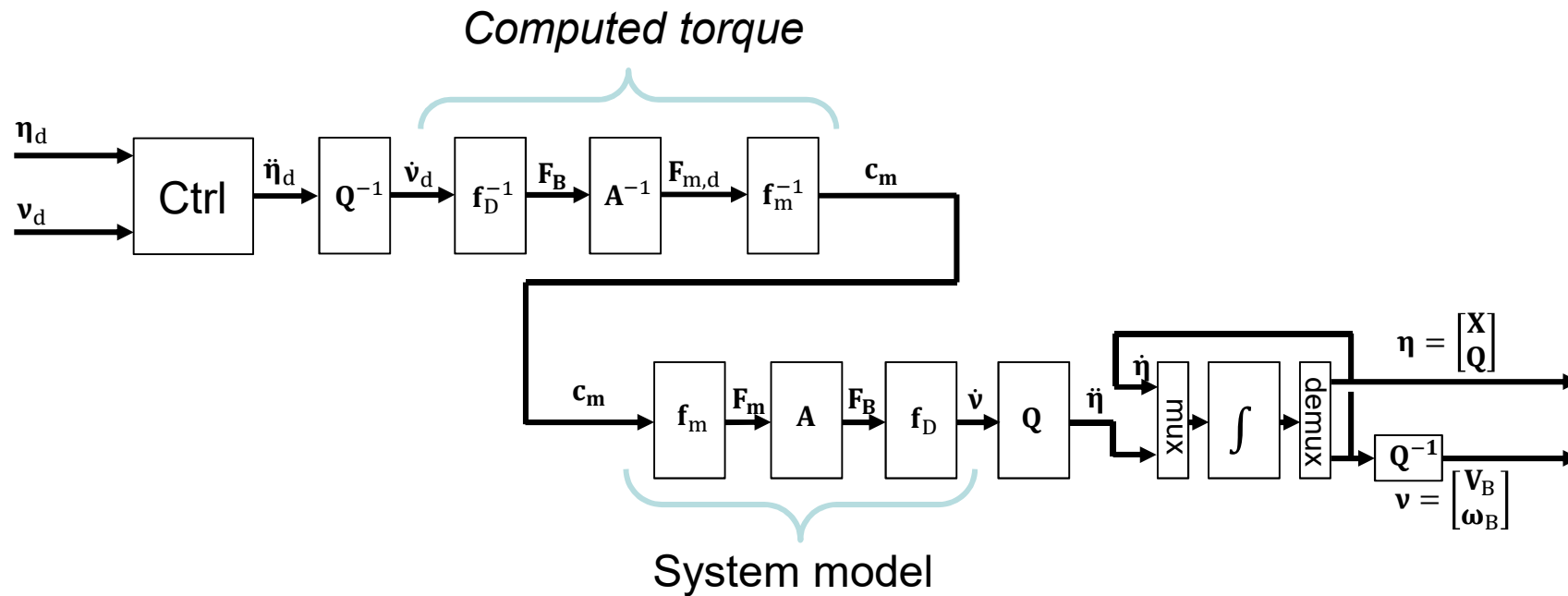
- Control / Simulation duality



Perfect control achievement (known and perfect model) : $\eta = \eta_d$

Control Structure

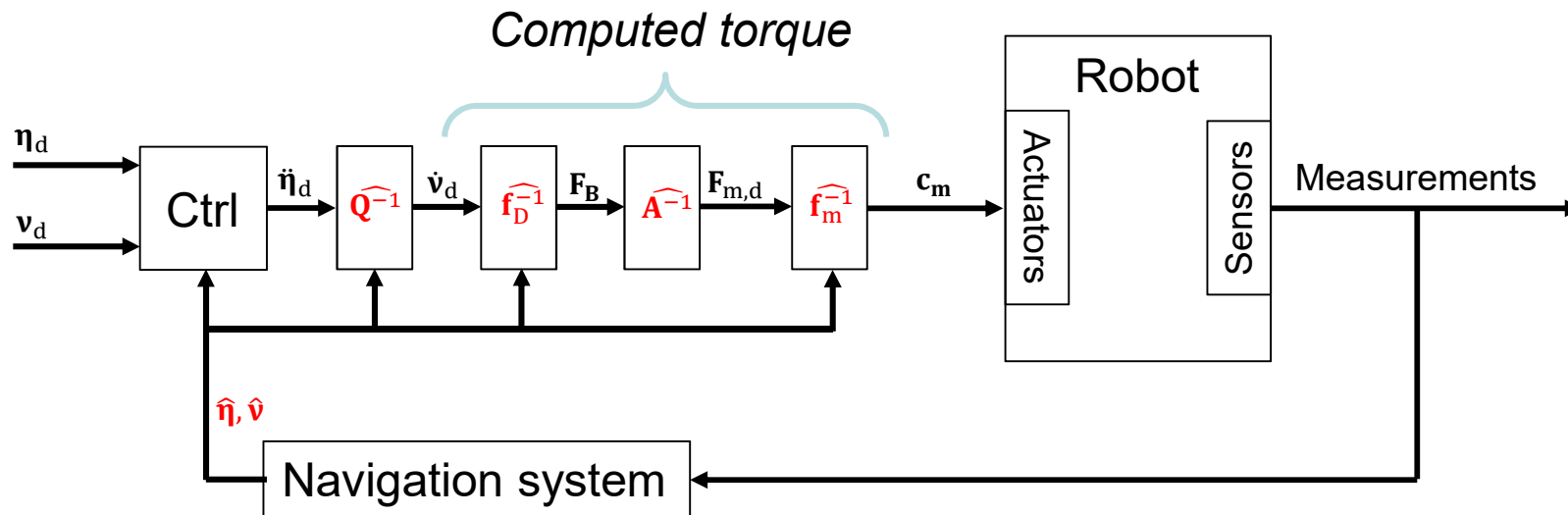
- Control / Simulation duality



Perfect control achievement (known and perfect model) : $\begin{cases} \eta = \eta_d \\ \mathbf{v} = \mathbf{v}_d \end{cases}$

Control Structure

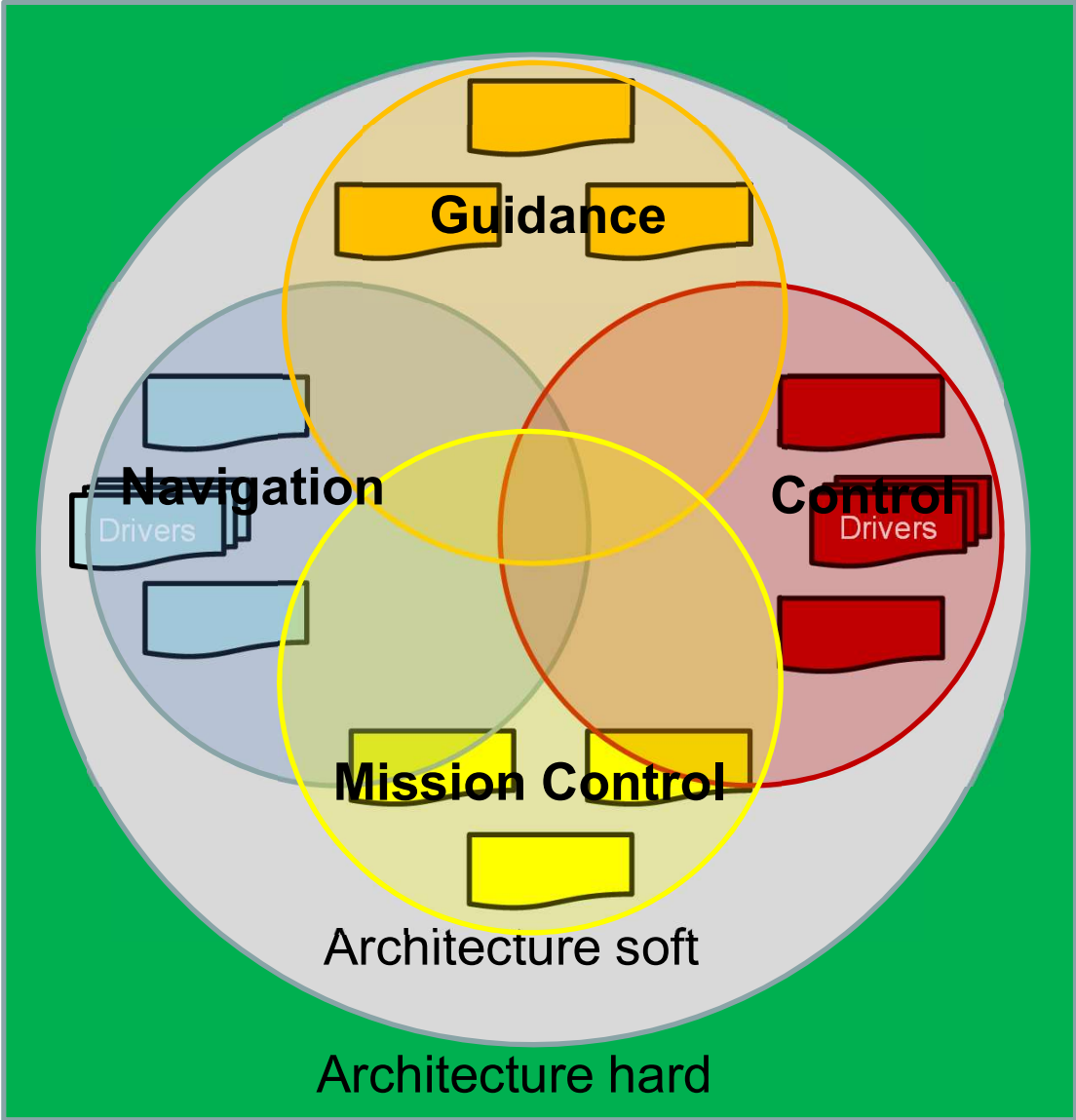
- Control



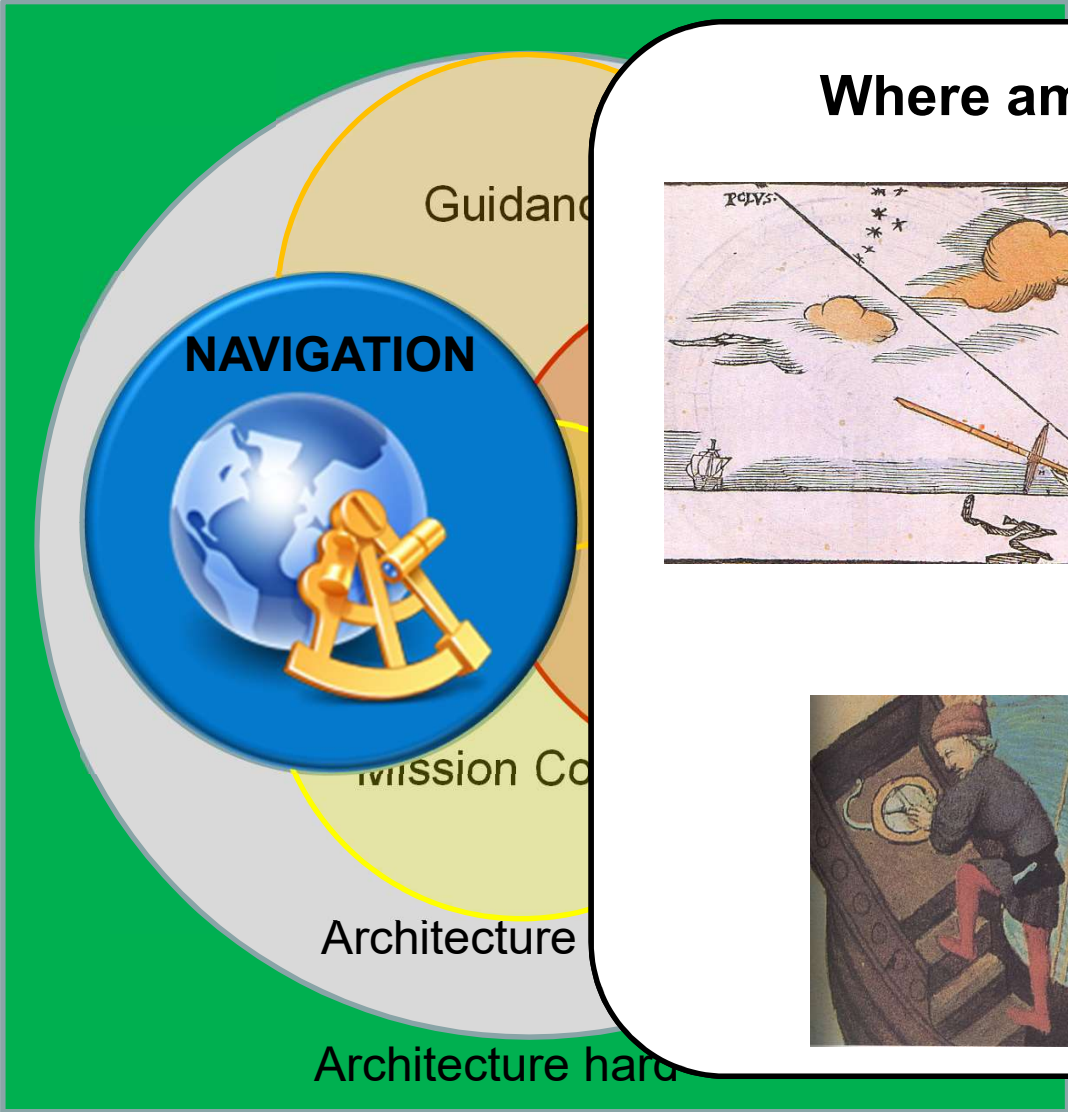
Model necessarily imperfect (\widehat{Q}^{-1} , \widehat{f}_D^{-1} , \widehat{A}^{-1} , \widehat{f}_m^{-1}) and noisy measurements ($\hat{\eta}, \hat{v}$)

→ Control Robustness ?

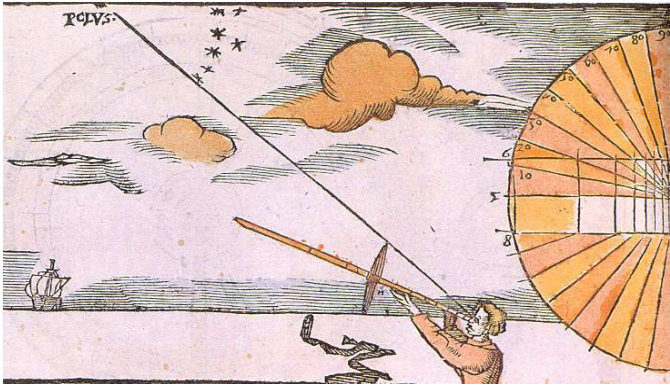
The Functions



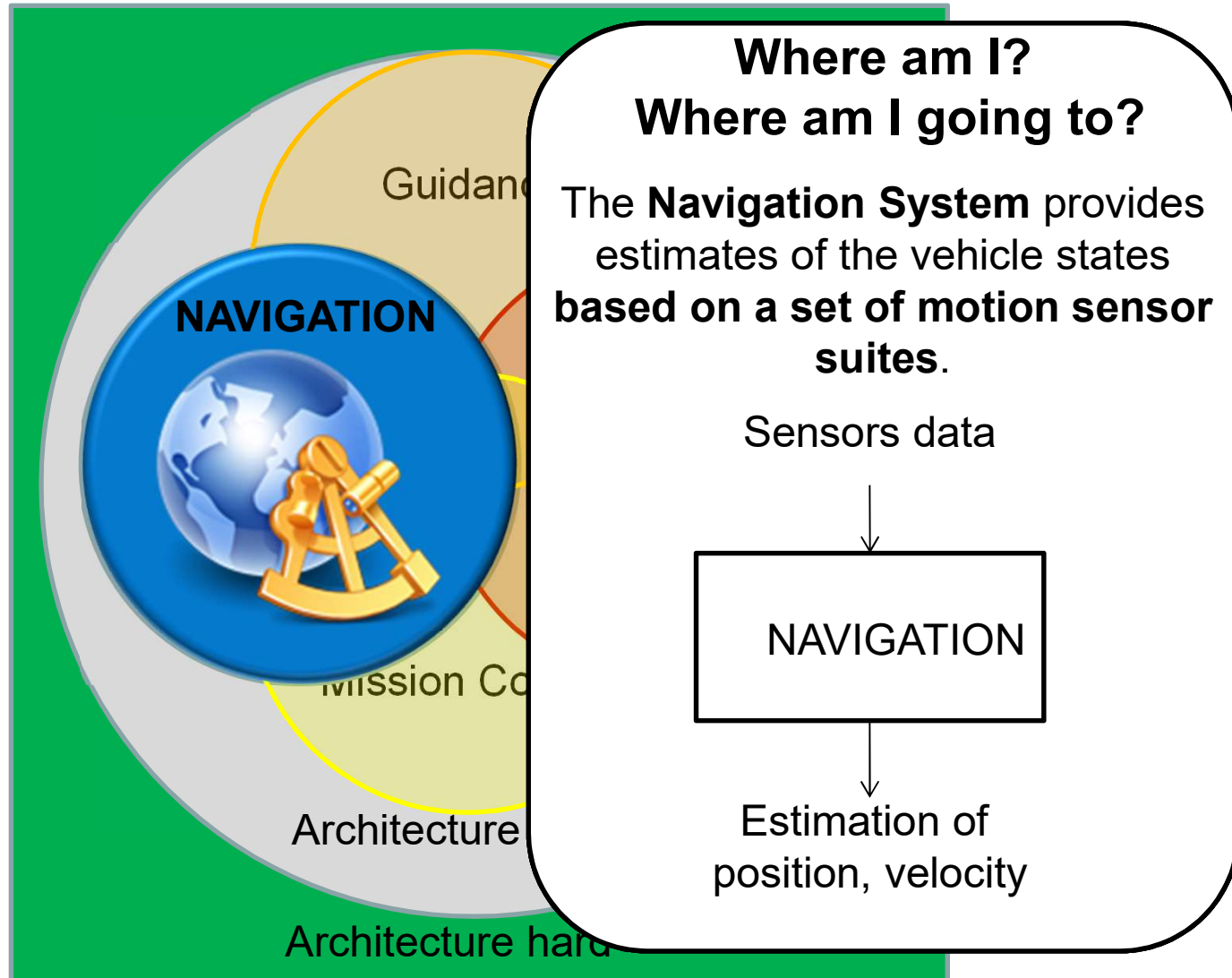
Navigation



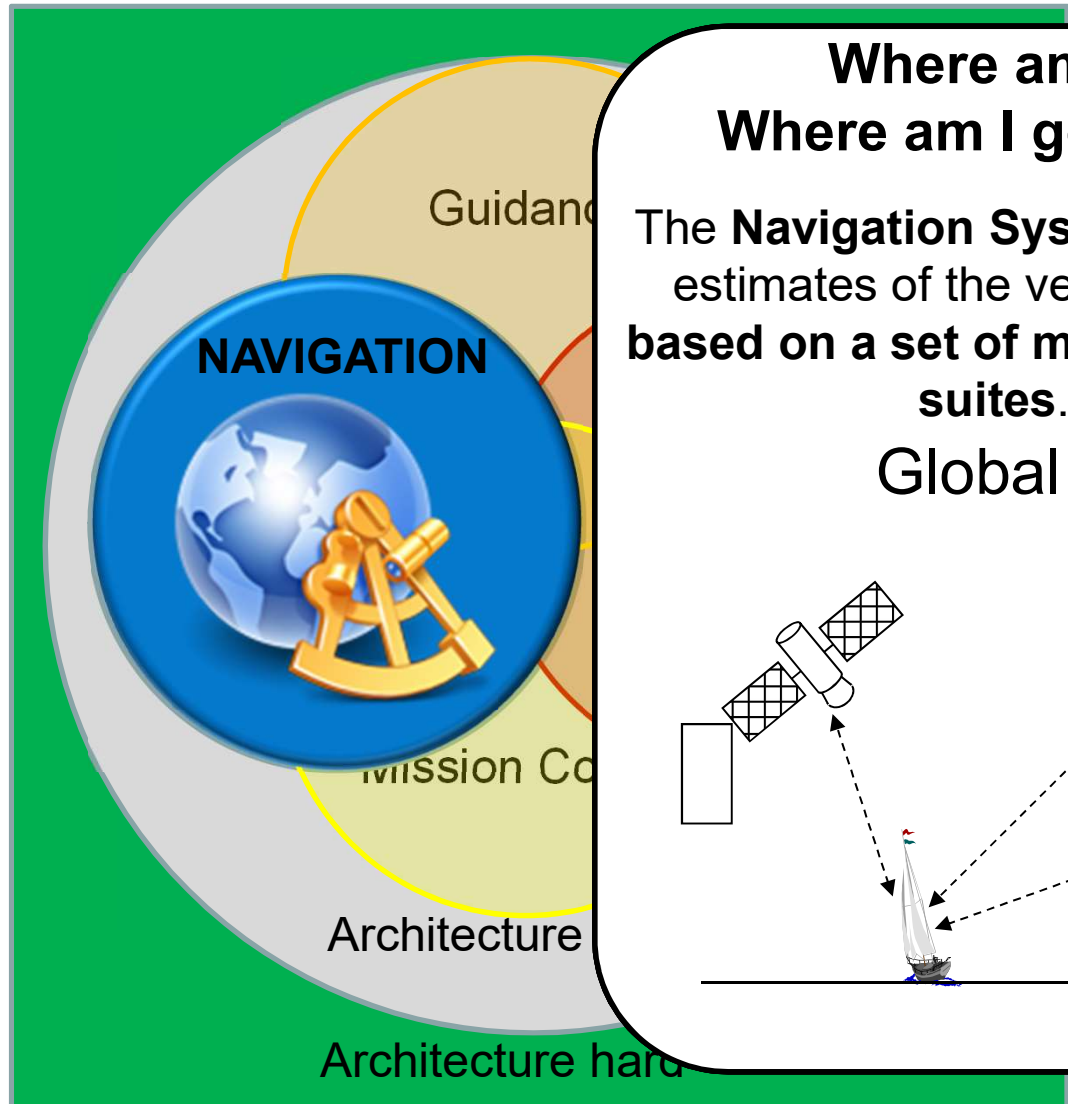
Where am I ?



Navigation



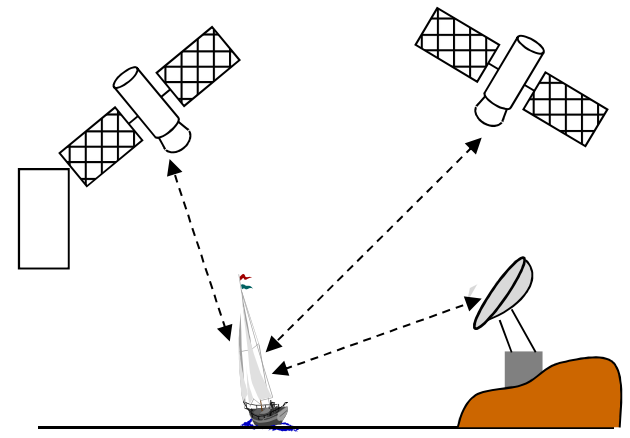
Navigation



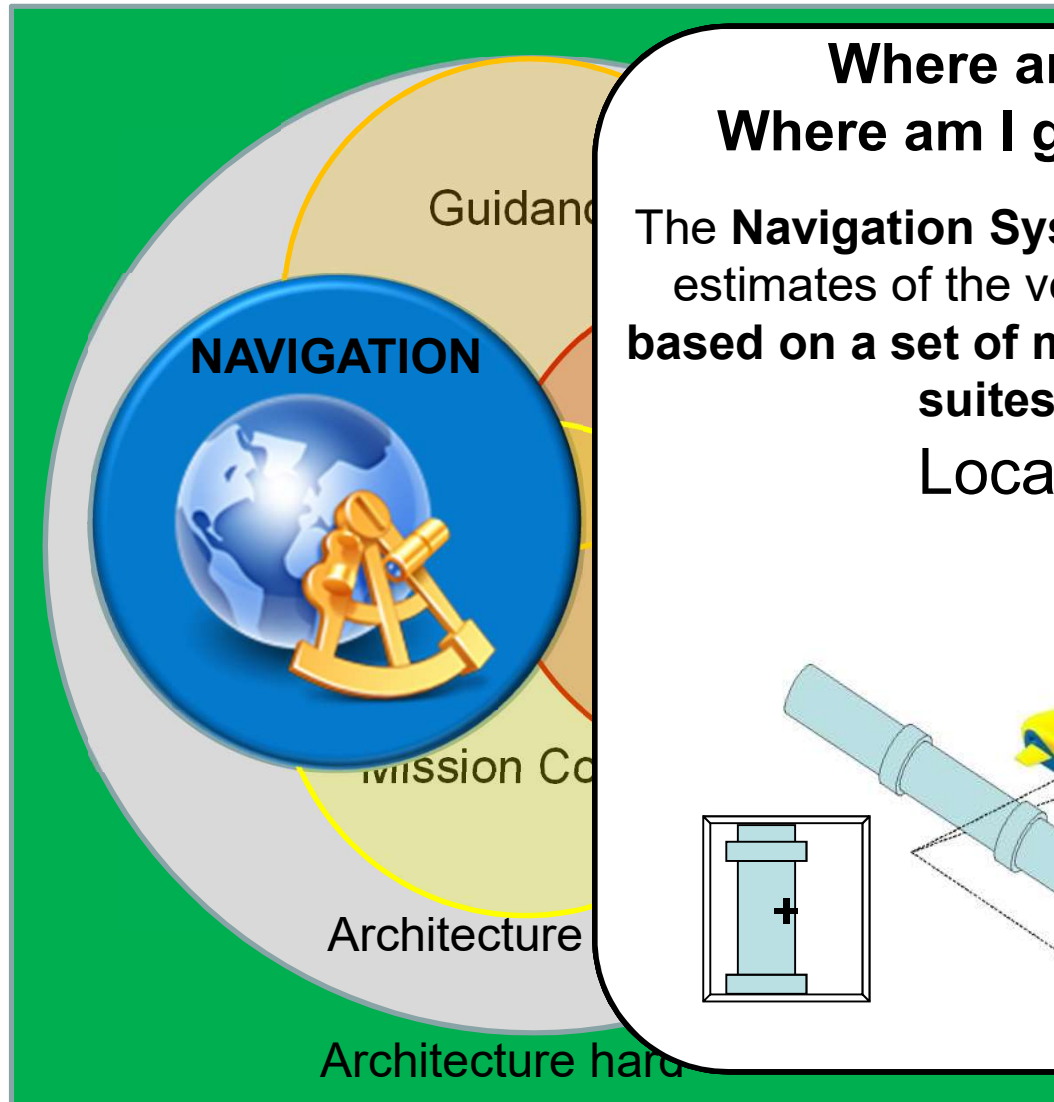
**Where am I?
Where am I going to?**

The **Navigation System** provides estimates of the vehicle states based on a set of motion sensor suites.

Global



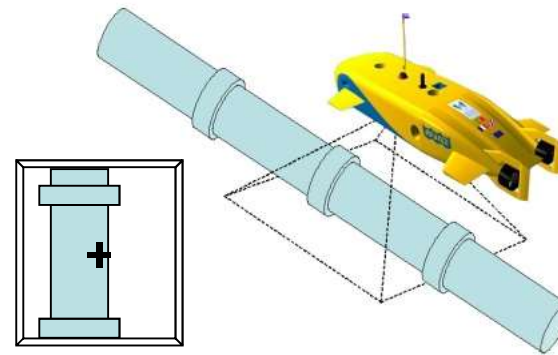
Navigation



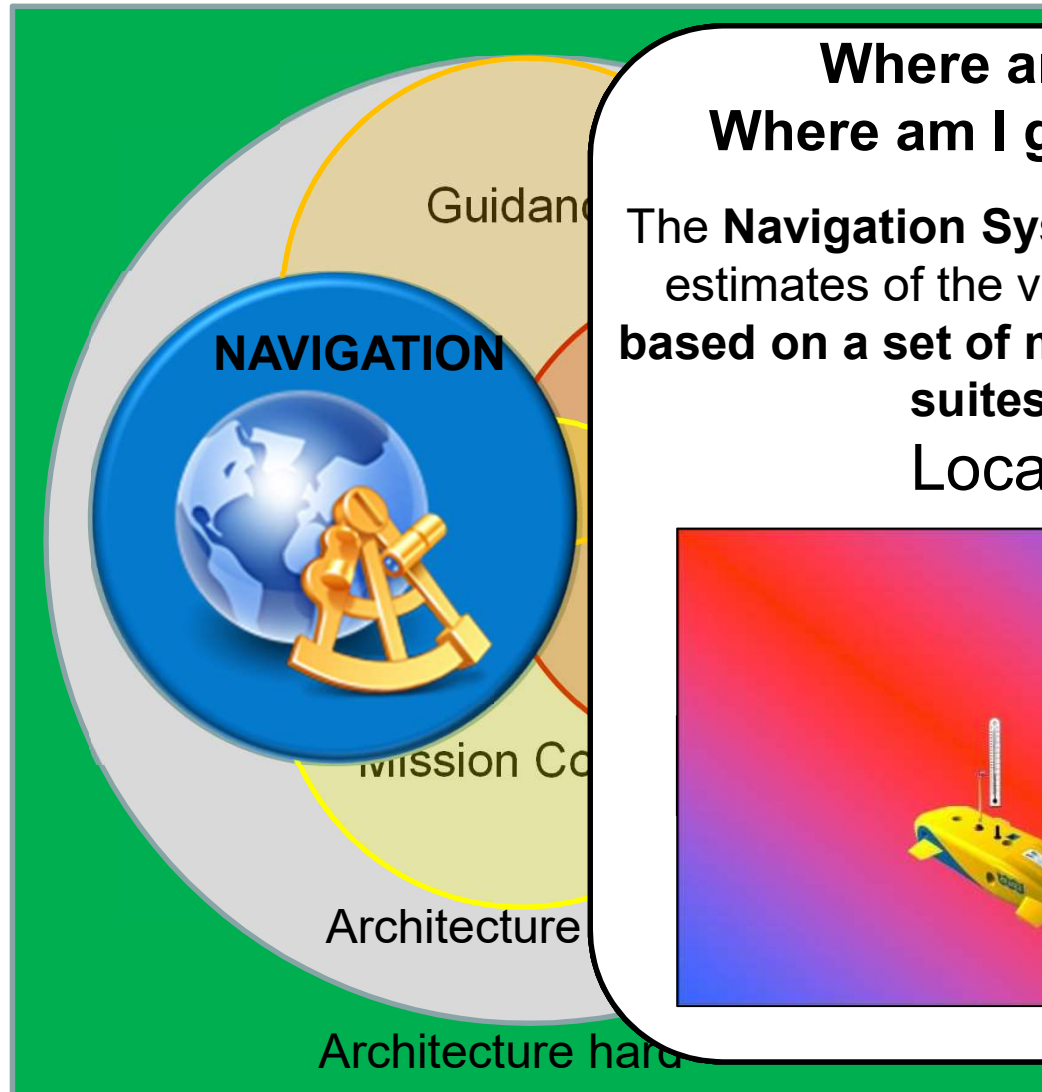
**Where am I?
Where am I going to?**

The **Navigation System** provides estimates of the vehicle states based on a set of motion sensor suites.

Local



Navigation



Where am I?

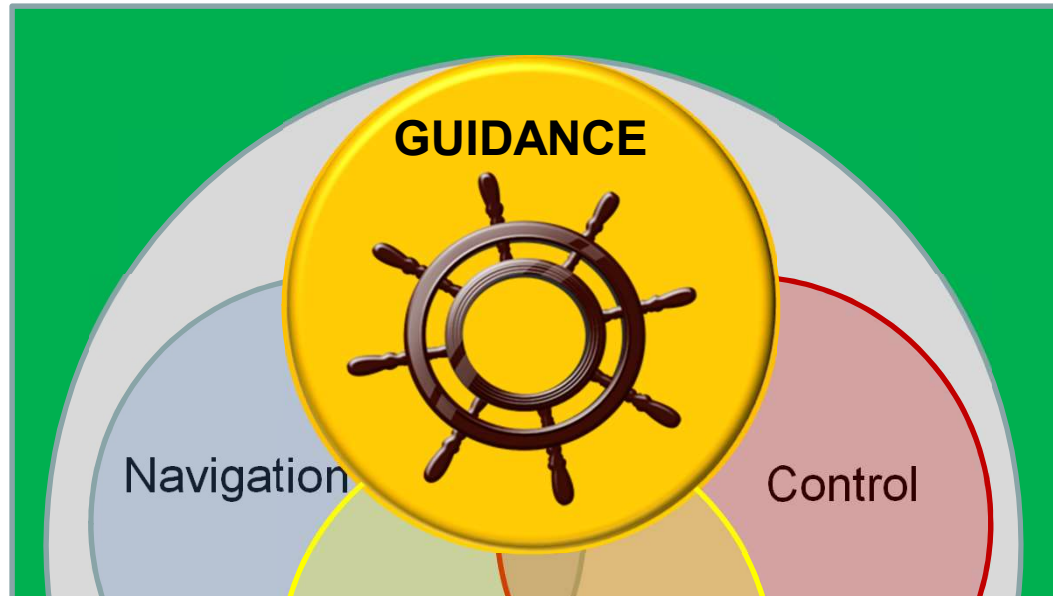
Where am I going to?

The **Navigation System** provides estimates of the vehicle states based on a set of motion sensor suites.

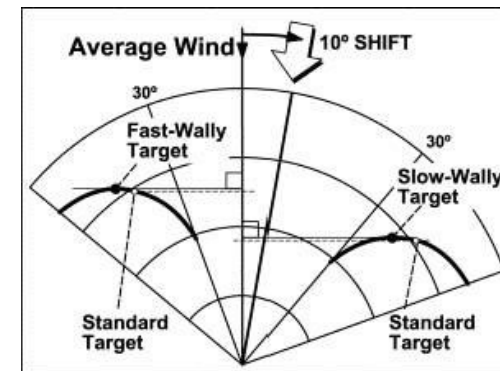
Local



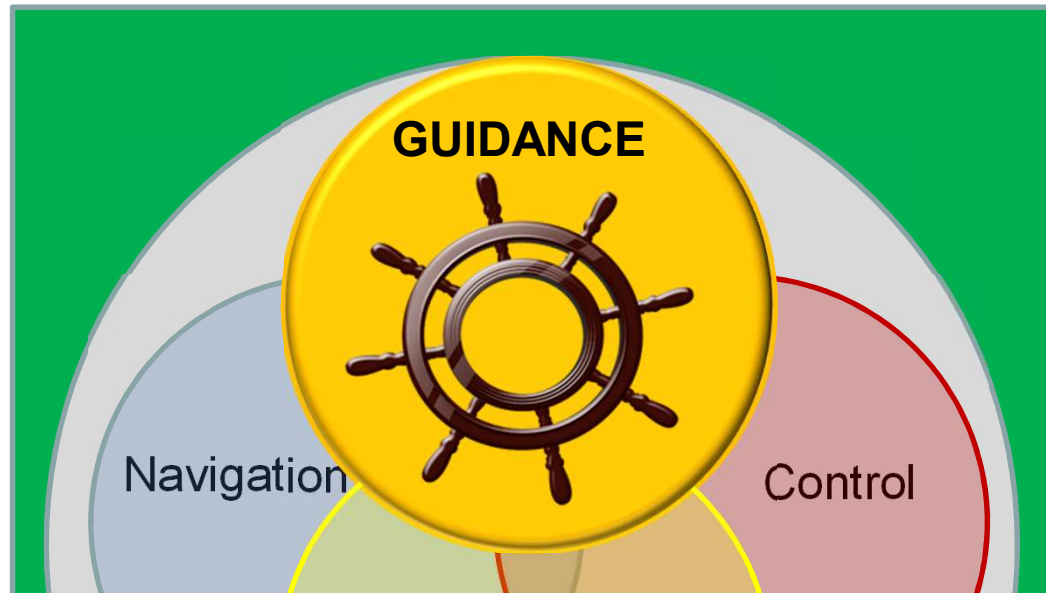
Guidance



How approaching the objective?

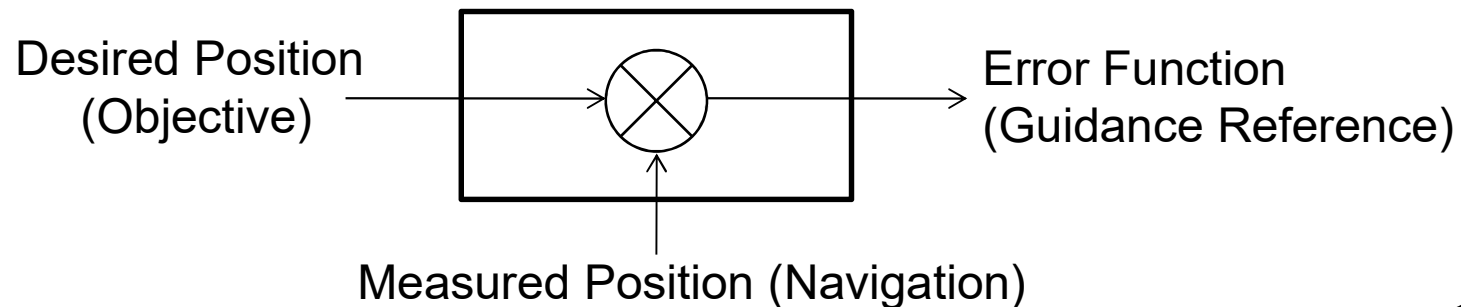


Guidance

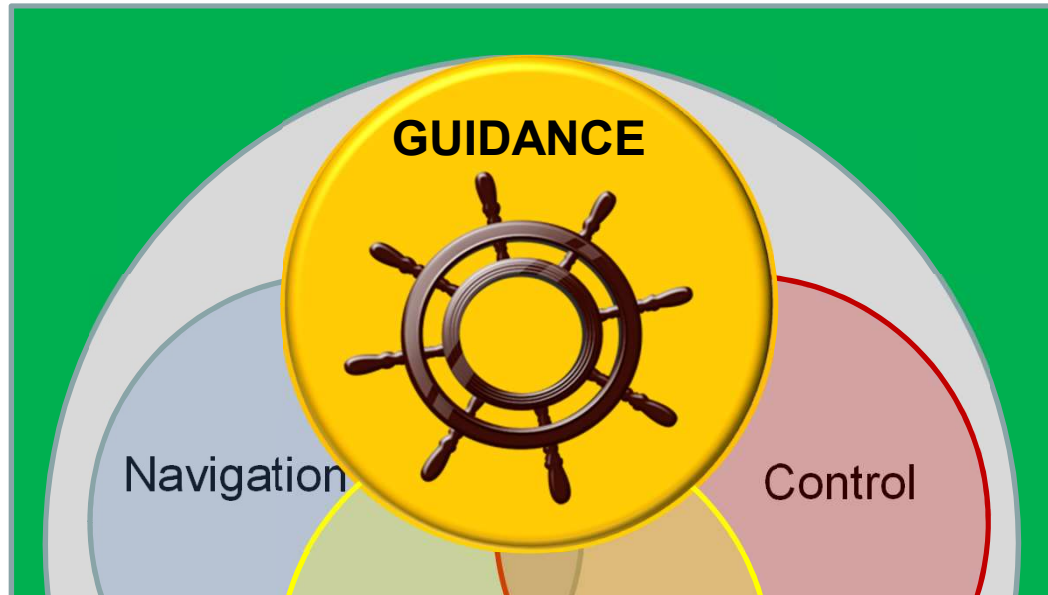


How approaching the objective?

The **Guidance system** processes Navigation/Inertial reference trajectory data and output **set-points for desired vehicle's velocity and attitude**

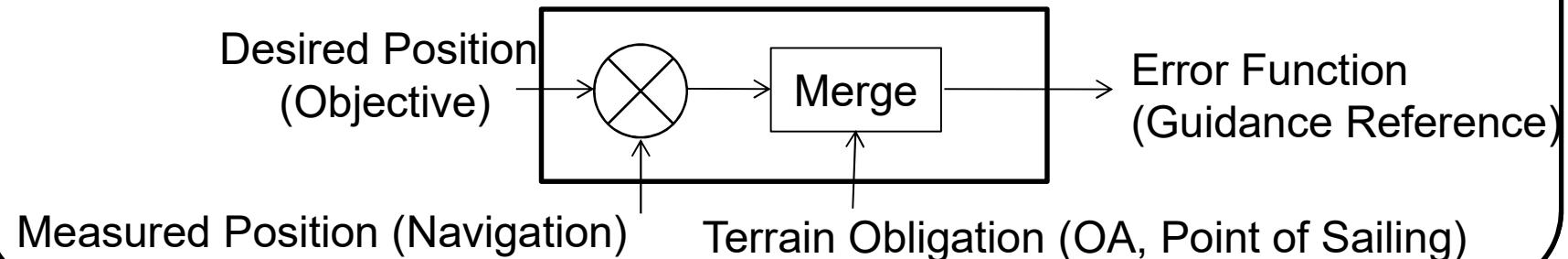


Guidance

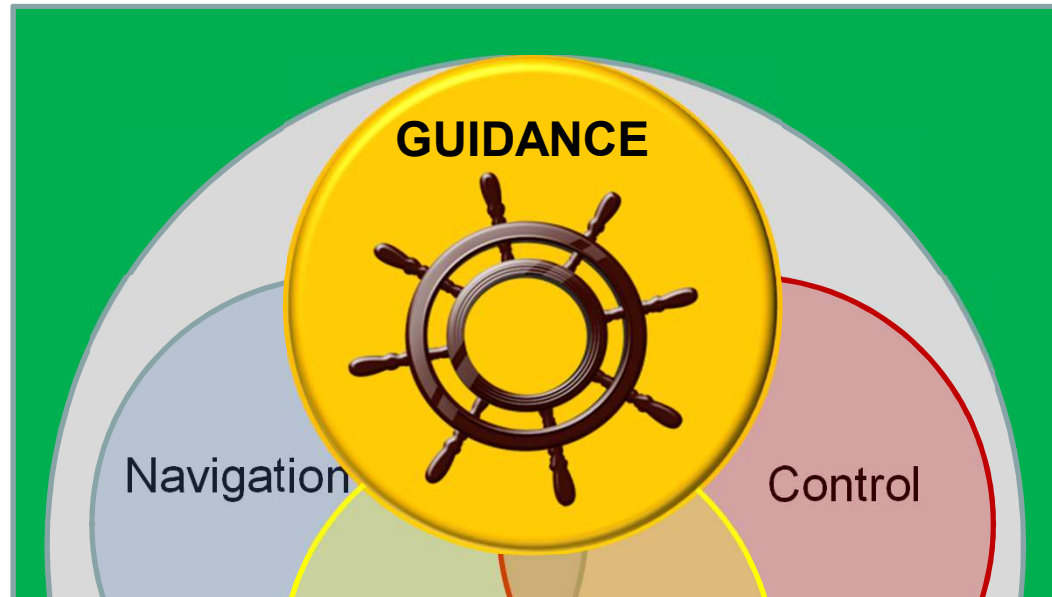


How approaching the objective?

The **Guidance system** processes Navigation/Inertial reference trajectory data and output **set-points for desired vehicle's velocity and attitude**

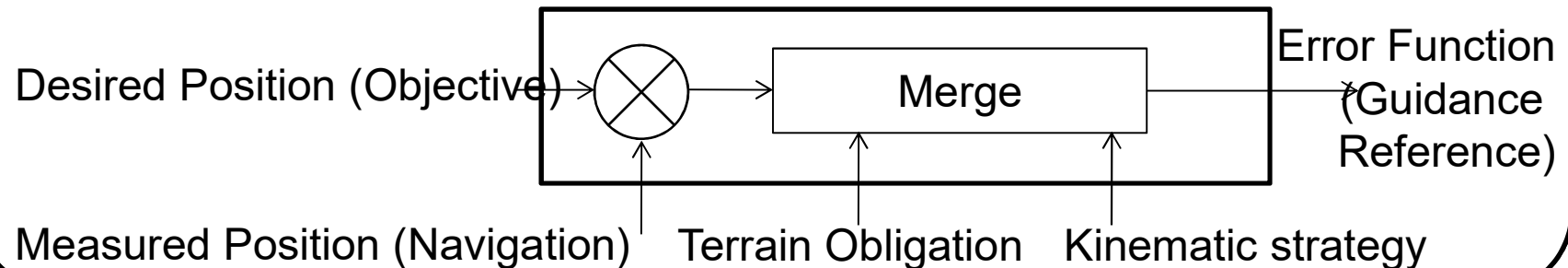


Guidance



How approaching the objective?

The **Guidance system** processes Navigation/Inertial reference trajectory data and output **set-points for desired vehicle's velocity and attitude**



Control

How should I move THAT way ?

The **Control system** generates actuator signals to drive the actual velocity and attitude of the vehicle to the values **provided by the Guidance system**.



Guidance

CONTROLE



Position Control

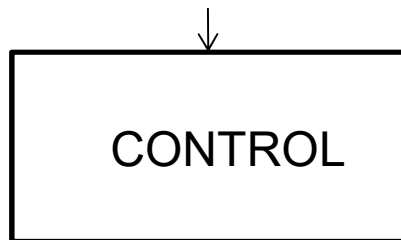
Architecture soft

Control

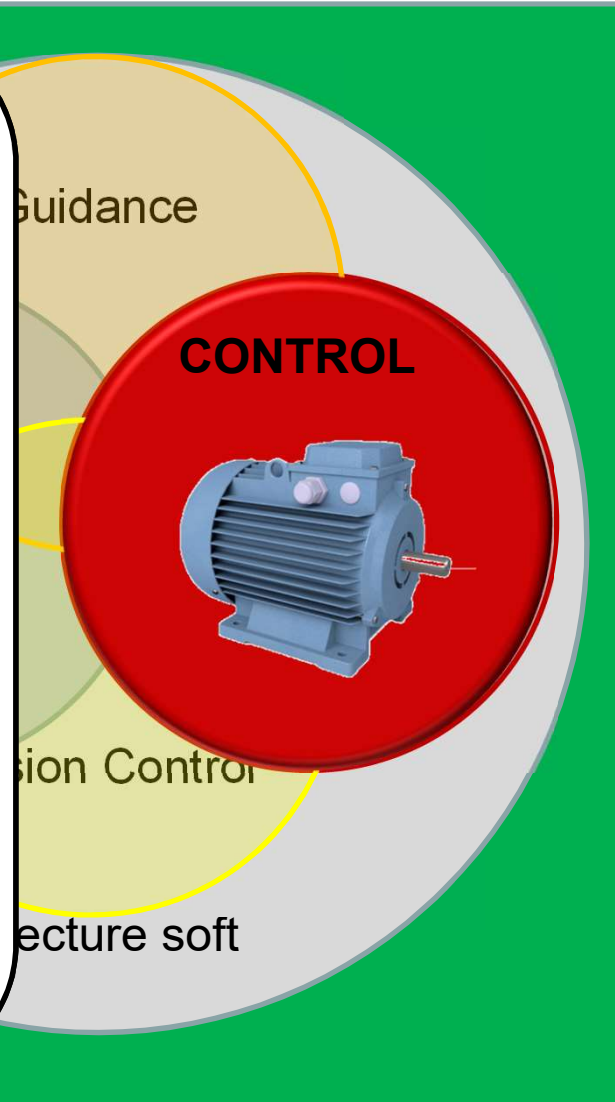
How should I move THAT way ?

The **Control system** generates actuator signals to drive the actual velocity and attitude of the vehicle to the values **provided by the Guidance system.**

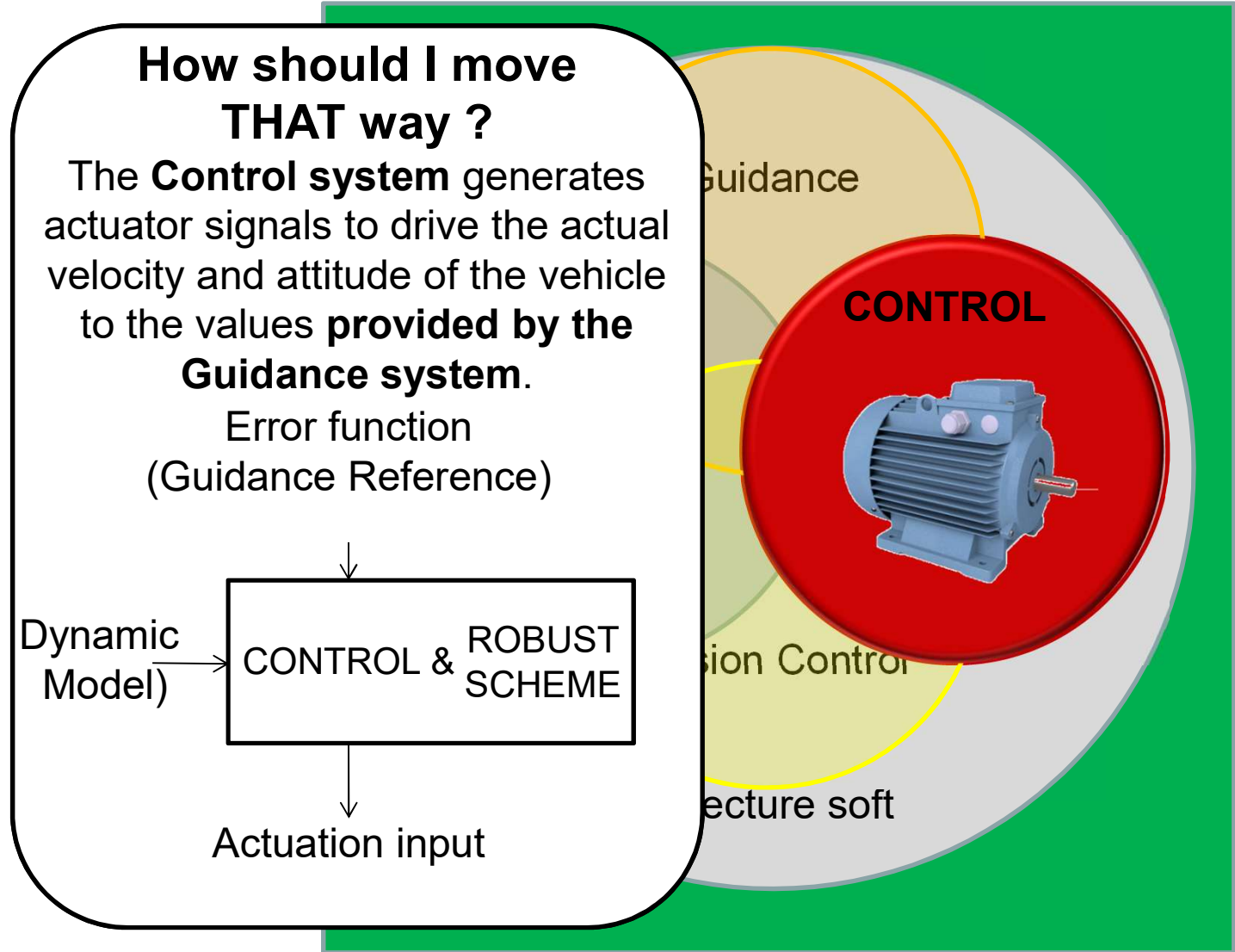
Error function
(Guidance Reference)



Actuation input

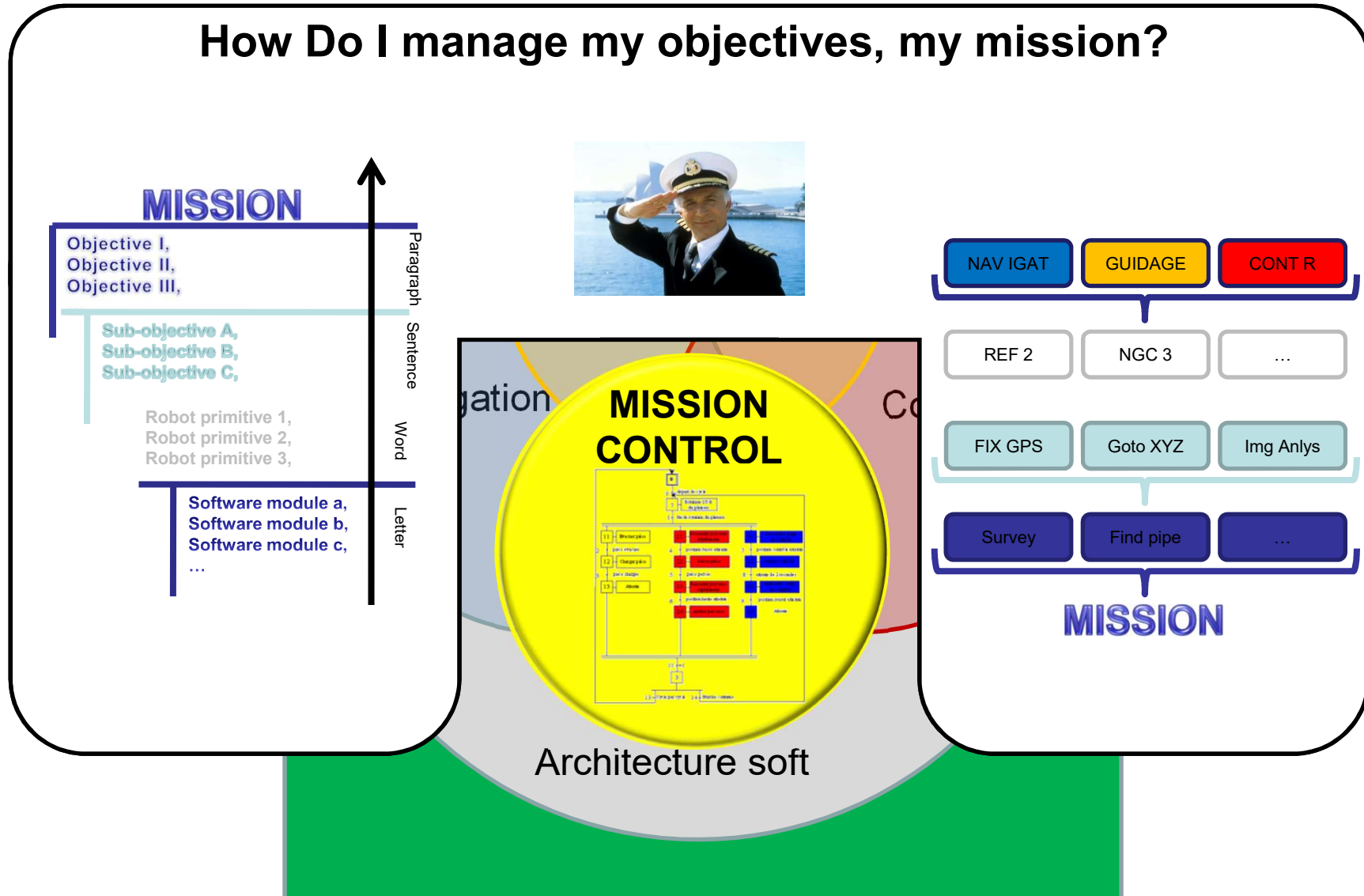


Control

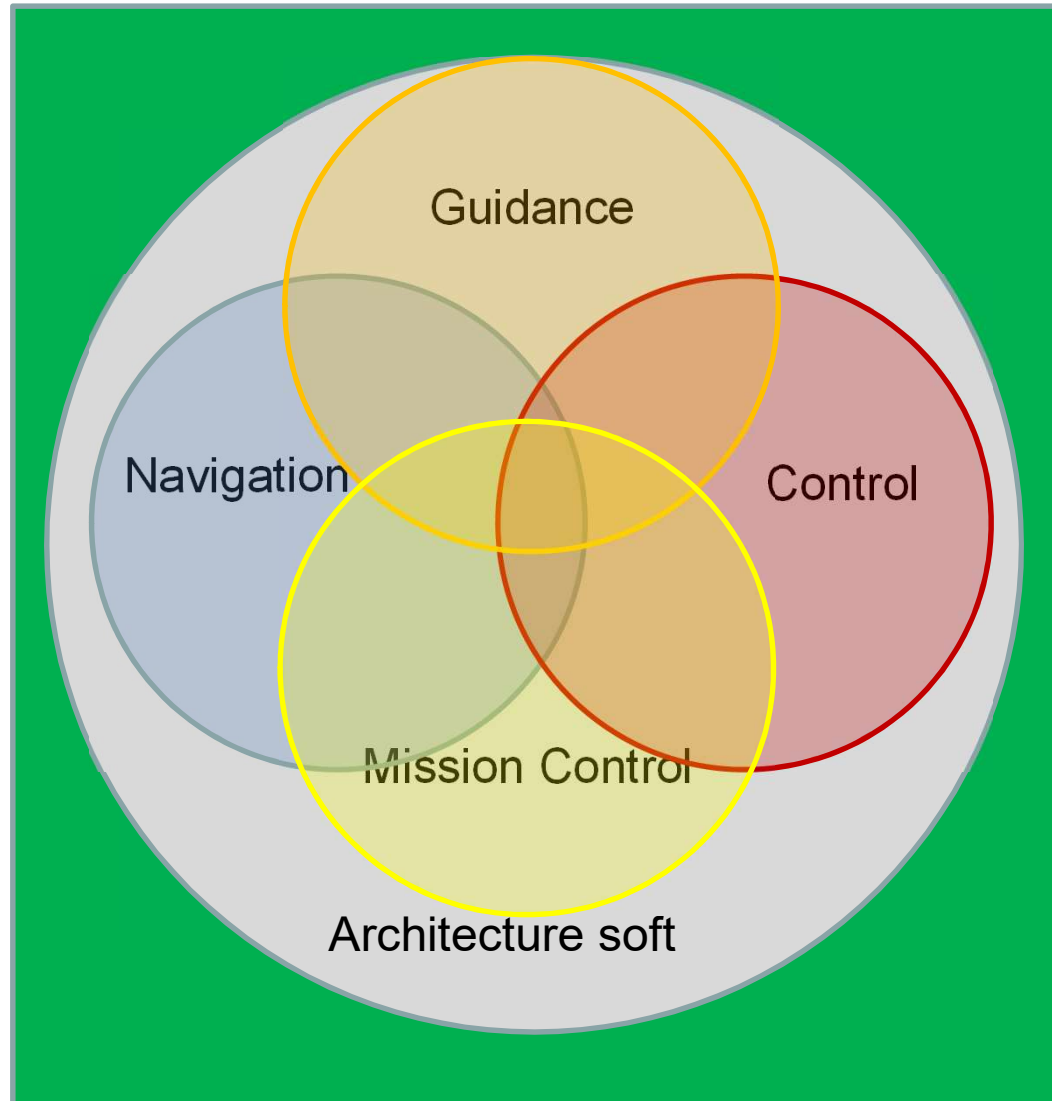


Mission Control

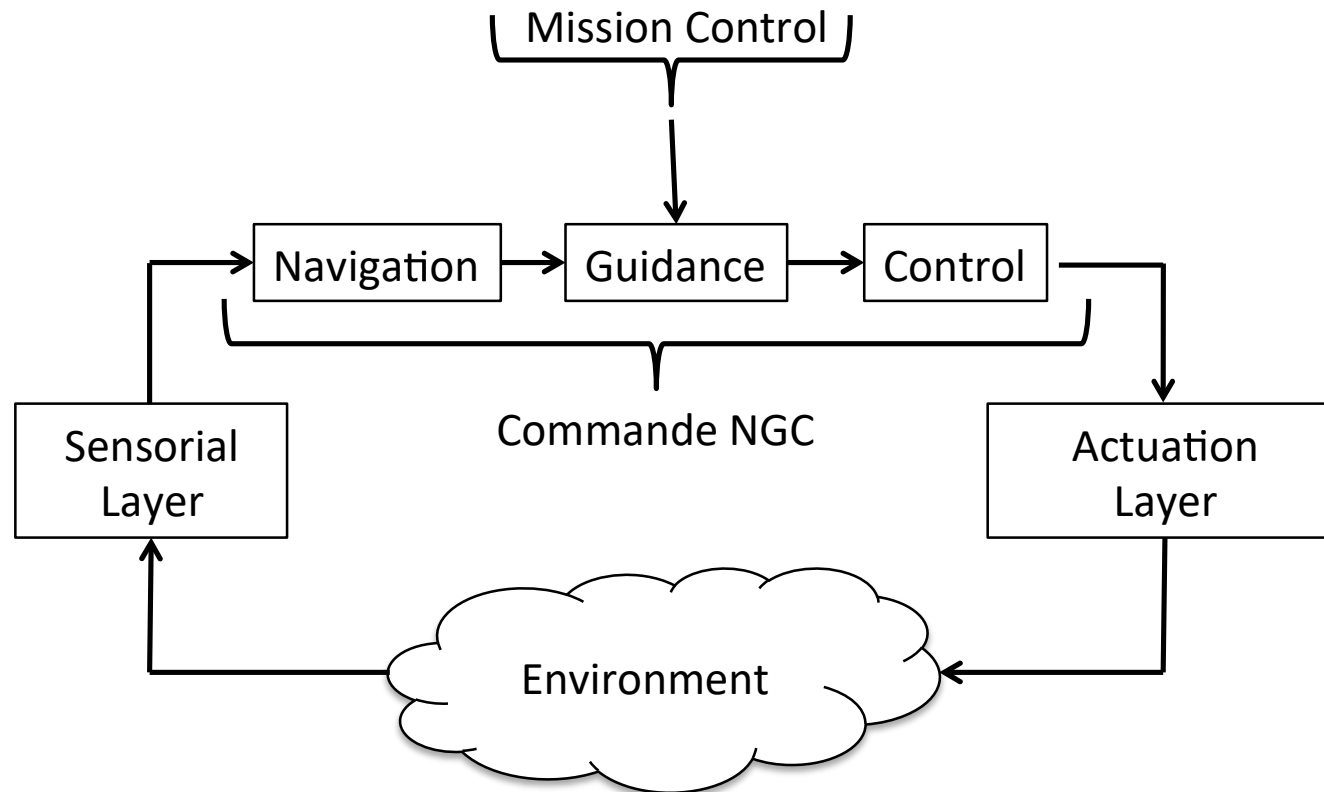
How Do I manage my objectives, my mission?



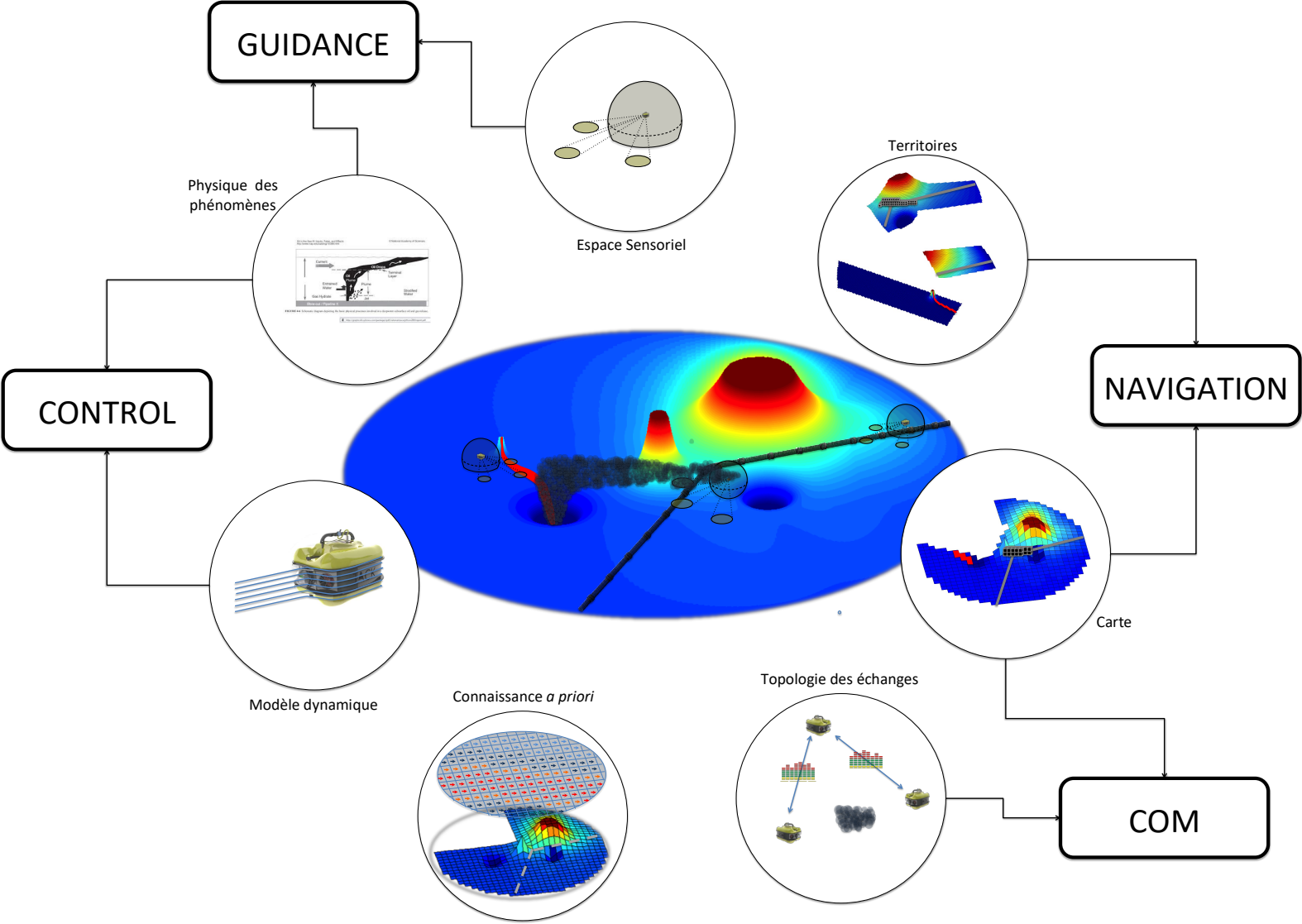
Functions



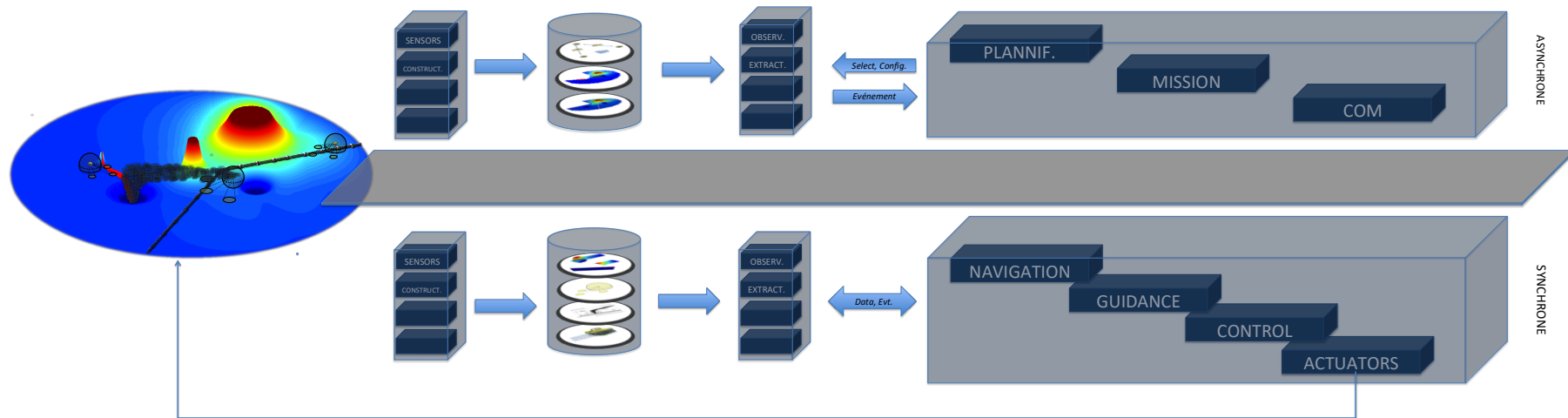
S-NGC-A control structure



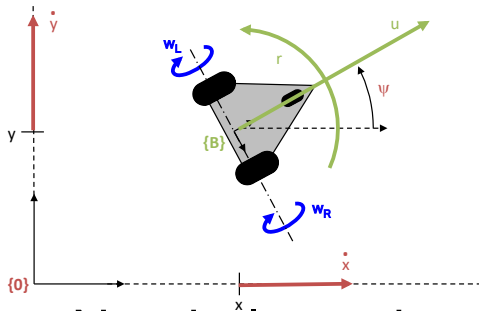
Sensorial Layer



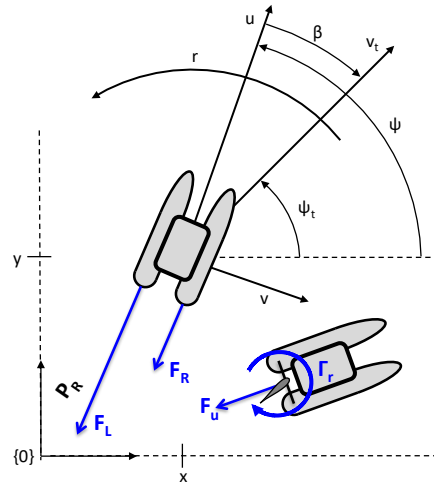
Sensorial Layer



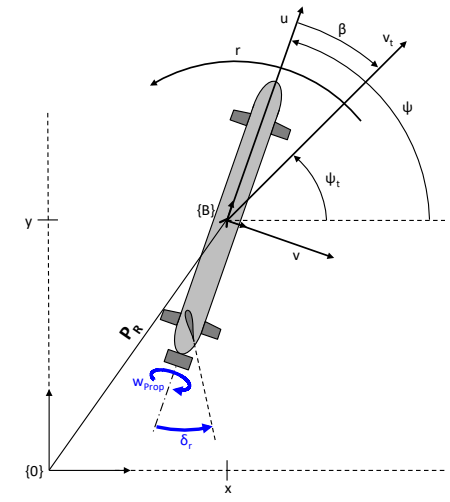
Actuation Layer



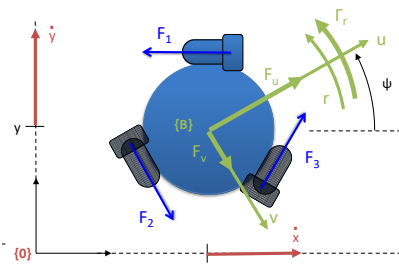
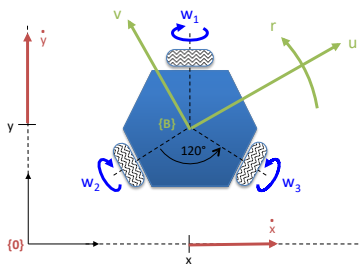
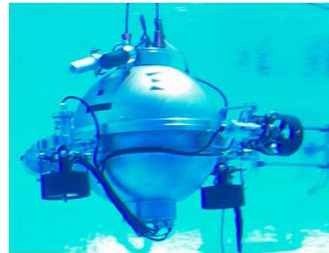
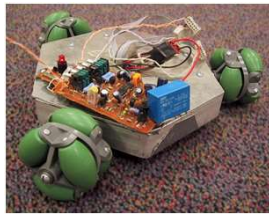
Non-holonomic



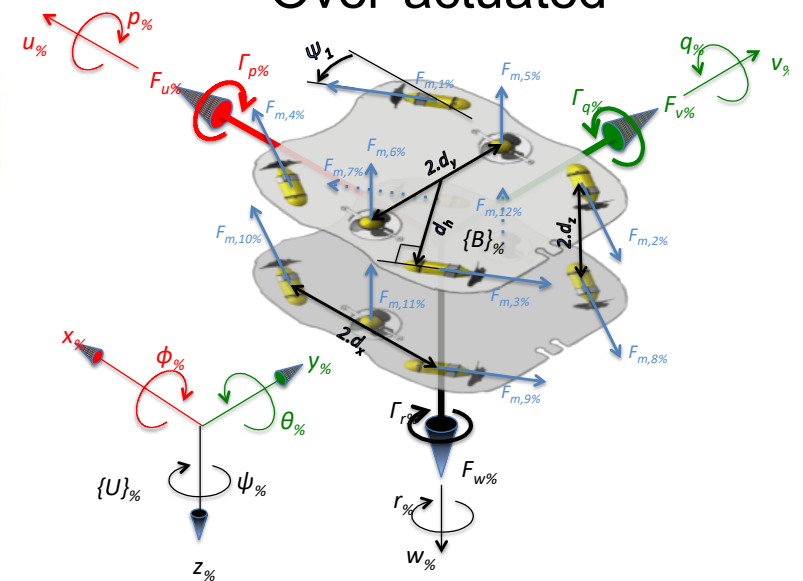
Under-actuated



Iso-actuated



Over-actuated



Control functions

- Mission Control:
 - Define and sequence objectives, sub-objectives...
- Sensorial layer:
 - Build current model of the environment
- Navigation:
 - Estimate system state
- Guidance:
 - Strategy of approach to the objective
- Control:
 - Compute actions to be applied on the environment
- Actuation layer :
 - Compute actuators inputs, manage redundancy (if exists)